



Game



Grades

1



Tutoring



Home

Make 10 Gin Rummy

Math Concepts: Add / Subtract numbers from 1 to 10

Materials: Deck of playing cards

Players: 2 - 4

Set up: Agree on a target sum, say 10. Remove the face cards and deal seven cards to each player. The remaining cards become a draw pile, and its top card is flipped over to start the discard pile.

Play: The goal is to hold seven cards that are broken into separate groups of one or more cards that add up to the target. During a turn, the player has the choice of picking up the top card of the discard pile or the unseen card at the top of the draw pile. The player then chooses a card to discard.

Goal: When a player successfully fills their whole hand with groups of cards that add up to the target, the player lays down the hand and says "Gin!"

– DISCUSSION AND TIPS –

Because there are seven cards in a hand, at least one of the groups will have one card or three cards (or improbably five cards). Discuss the effect this has on strategy for this game.

– VARIATIONS –

Instead of using addition, use the difference of pairs of cards, and use a much smaller target (such as 3, 4, or 5). In this situation, deal an even number of cards to each player.