



# Stake Your Claim

**Math Concepts:** Two-digit numbers on a number line

**Materials:** Paper and pencil

**Players:** 2

**Set up:** Have a paper with a shared number line from 0 to 100. It only needs to have the 10's marked on the number line.

**Play:** On a turn, a player uses two random numbered cards from 0 to 9. The player chooses the order of these two digits to generate a number from 00 to 99, and then puts that number on their side of the number line.

**Goal:** The first player to get four numbers in a region without any of the opponent's numbers in between theirs wins.

## – DISCUSSION AND TIPS –

Discuss situations when there is a choice of blocking the opponent or putting more numbers together in a region.

## – VARIATIONS –

The game can also be played with 3-digit numbers going from 000 to 1000.

